

# Metaverse & NFTs for CPG Companies

How can you make most of the Virtual World?





OpenI is an End to End platform to build and manage your Startup Investment and Innovation Sourcing Ecosystem.



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# Executive Summary

### Executive Summary



- The Metaverse is an Immersive 3D Virtual Universe wherein users can work, meet, game, and even socialize with each other.
- Non Fungible Tokens [NFTs] are unique & non-interchangeable units of data stored on the blockchain, that
  provides proof of ownership. There is greater transparency, authentification, and ownership of physical/digital
  goods through NFTs.
- The Metaverse replicates many real-world aspects & is a space for more than just gaming enthusiasts. Brands are buying & selling real-estate, hosting music concerts & Luxury fashion shows, selling digital-only merchandise, and creating Digital Twins of significant items/experiences on Metaverse.
- This report highlights the scope of Metaverse, and the tech components necessary to build it including technologies like Blockchain, AI, IoT, Augmented Reality/Virtual Reality/Mixed Reality [AR/VR/MR], and supportive computer infrastructure such as 5G.
- The Metaverse Ecosystem highlights the various functions and use-cases for companies across industries Virtual Commerce, Digital Finance, Business Operations Efficiency, and Gamification. It is a novel channel of Marketing for brands that can help target millions of people across the world.
- Further, we explore how AB InBev brand Stella Artois, and other Alcohol brands like Glenfiddich and Miller Lite have capitalized the markets of Metaverse & NFTs through their unique and engaging virtual presence.
- Nike has yet again proved their agility by acquiring popular NFT startup 'RTFKT' and engaging with other relevant startups. Emerging Metaverse platforms that are gaining traction include Decentraland and The Sandbox.



# Metaverse Opportunity

### Metaverse Opportunity



- The Global Metaverse Revenue Opportunity is estimated to approach \$800 billion in 2024\*
- World's Most Popular NFT marketplace **OpenSea** is valued more than **\$13bn\***



 Leaders of the gaming industry - Roblox & Epic Games are said to be the pioneers of the 3D world of Metaverse, with their games including components of AR & VR [a primary market of \$413 Billion by 2024\*]

### RABLEX

- The Decentralized platform of Metaverse has gained traction from brands across industries, including Gucci, Nike, Coca-Cola, Hyundai, Miller Lite, Facebook etc.
- The metaverse is meant to replace, or improve real-life functionality in the virtual space because of ability to replicate real-world experiences
- Consumers are now attributing high value to Digital Possessions, giving rise to new Business Models like Direct-to-Avatar [D2A] Selling products directly to Digital Identities/Avatars
- Several Tech Components are required to make Metaverse a reality, including Edge computing, AI, Blockchain etc.
- The Metaverse Ecosystem comprises of all functions of the Metaverse that can be capitalized on, and are integrated, and co-dependent.



# Building Blocks of Metaverse



Building Blocks of Metaverse Tech Components Computer Infrastructure X Xverse Creation of Digital Twins 3D Reconstruction will help Create & Replicate physical-world objects more 3D HADEAN Realistically Reconstruction Metaverse Components Continuous Learnina & Processina

Supportive Connectivity Technology

Supportive infrastructure like 5G, Wi-Fi, cloud, GPUs etc. will be needed to ensure the smooth functioning of Metaverse

MAWARI

Extended

IoT

Reality [XR]

Immersive & Engaging 3D Experiences with Human Interface

XR includes AR/VR/MR & provides an immersive virtual experience that allows users to interact and collaborate with each other. This can be experienced through smart-glasses, headsets/wearables, haptics, etc.



Spatial





Replika

Allows Machines to Understand & Predict the physical surroundings better. Supports Computer Vision, Mapping Technologies etc.

Artificial Intelligence

Blockchain

Basic Infra required for a Decentralized Ecosystem

Allows Digital Proof of Ownership, Digital Collectibility, Transfer of Value, Governance, Accessibility, & Interoperability



Digital Asset

**IBOT** 

Real-life Simulation

Enables Collection of Data from the physical world, improving the accuracy of the digital Representations

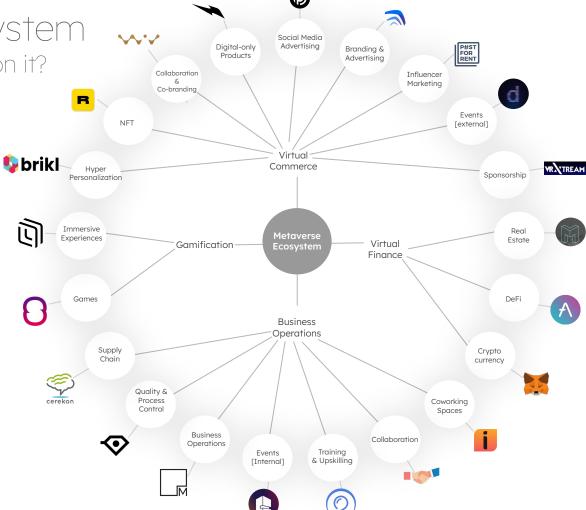


# Metaverse Ecosystem

Metaverse Ecosystem

How can you capitalize on it?

The Metaverse Ecosystem highlights various functions & use-cases for brands across industries



### Metaverse Ecosystem Explained



#### **Virtual Commerce**

#### NFT

Brands have released asset-backed NFTs that can be bought from anywhere in the world from a click of a button

#### **Social Media Advertising**

Social Media Channels. will exist in the Metaverse to stay relevant, allowing brands to use them to communicate & build their presence in the 3D world

#### **Digital-only Products**

Brands have introduced items that exist only in the virtual world which can be shared on Social Media, worn by characters on Metaverse, and be traded

#### **Hyper-Personalization**

Ads shown will be tailored according to the user's preferences, interactions, etc so users see relevant advertisements and recommendations

#### **Sponsorship**

Given the number of events that have taken place on Metaverse, Sponsorship is a great marketing technique

### Collaboration & Co-branding

Co-branding on the digital platform is not just easier but also allows more room for creativity & cost-efficiency

#### **Branding & Advertising**

Brands can offer advertisements in the Metaverse with virtual billboards/pop-ups or other installations in games, events, stores, & different communities

#### **Influencer Marketing**

Post for Rent has built an 'Influencer HQ' in Metaverse [Decentraland] to bridge the virtual & real world for influencers & brands

#### **Public Events**

Events can be organized for millions of users regardless of where they are geographically situated

### Metaverse Ecosystem Explained



#### <u>Virtual Finance</u>

#### Cryptocurrency

Cryptocurrency is the foundation for all transactions on Metaverse. Metaverse Platforms like Decentraland have their own cryptocurrency 'MANA' through which people transact

#### DeFi

Users can deposit cryptocoins to lend, earn interests, get loans, etc without centralized middle-men like Banks. Popular DeFi lenders include AAVE, Curve

#### **Virtual Real Estate**

Prices of land have soared 400-500% in the past months, and include Virtual Properties like land, commercial spaces, art galleries, etc.

#### **Gamification**

#### Games

Play-to-Earn [P2E] Games allow users to earn money & brands can 'gamevertise' their products - advertise in-game. Brands have introduced their own virtual immersive games

#### **Immersive Experiences**

iCommerce [Immersive Commerce] allows users to buy & experience digital products on the immersive internet. Gaming, socializing, shopping, & working will be as realistic on Metaverse as in real-life





#### **Business Operations Efficiency**

#### **Co-working Spaces**

Facebook has introduced virtual co-working space 'Horizon Workroom' wherein workers wearing a VR headset can be in the same virtual room

#### Collaborations

Workers will be able to collaborate and work on projects real-time in the Metaverse

#### **Training & Upskilling**

Hybrid/remote working models require new ways to train, sustain, and develop teams. Learning, knowledge retention, & understanding of teachings through immersive experiences is better

#### **Private Events**

Companies can host events for employees regardless of geographical location. Workers can attend & participate in global corporate events at their convenience

#### **Business Operations**

Digital Twins of Physical assets or environments has helped AB InBev sync real-time data to improve business operations & predict outcomes using AI & Mixed Reality

#### **Quality & Process Control**

Synchronized data via IoT helps businesses seek insights through their Digital Twin. Businesses will be able to detect and foresee when equipments might need servicing etc. Simulations can run on the Digital Twins to

#### **Supply Chain**

Digital Twins help detect bottlenecks in the supply chain more effectively, ensuring consistency & efficiency throughout the process. AB InBev has improved their manufacturing process through a combination of Digital Twins, Mixed Reality, and Metaverse Apps



# CASE STUDY

India's First Virtual Wedding on Metaverse



### India's First Virtual Wedding on Metaverse





#### Virtual Wedding Event on YUG Metaverse

YUG is a Virtual Metaverse where people & Businesses can create and monetize content and Immersive 3D experiences

Brands like ITC, Coca-Cola, and Bharat Matrimony were integrated in **India's first Virtual Wedding Ceremony** on YUG Metaverse

Yug Metaverse created a scenic beachside wedding for a couple where people worldwide joined virtually

World's most Expensive Chocolate by ITC brand Fabelle were gifted by the groom in the virtual wedding





#### ITC Fabelle in YUG Metaverse

Digital Versions of Limited Edition Chocolates - Fabelle Trinity Truffles Extraordinaire [£4813/kg] were gifted on the Metaverse

Virtual Fabelle Chocolate Cart - Guests could choose from a range of luxurious chocolates that were delivered to their doorstep

ITC also integrated their Premium Chocolate brand Fabelle in another Metaverse Wedding Ceremony on Tardiverse







#### Brand Sponsorships on YUG Metaverse

Coca-Cola and Bharat Matrimony were sponsors in India's first Metaverse Wedding on Yug Metaverse

Advertisements of both brands were displayed on the screen in Metaverse where attendees of the event were watching the live-stream of the wedding







# CASE STUDY

AlcoBev Brands in Metaverse & NFT







### AlcoBev in Metaverse & NFT





#### Racina In The Life Artois

- Official sponsor of Premium Live
   Sporting Events in real life
- Partnered with <u>Zed Run</u> a blockchain-based platform where one can Buy, Breed, & Race Horses
- Auctioned 50 rare NFT racehorses wearing 5 limited edition Stella Artois skins
- Built a Branded 3D race track
- The NFTs are being sold on OpenSea -A secondary NFT Market, at a minimum floor price of 0.9 Ethereum [\$2606]

#### **ABInBev**





#### Metaverse's First-ever Brand Hosted Bar

- Partnered with <u>Decentraland</u> -A
   Metaverse platform, to set up a
   virtual bar to patrons during Super
   Bowl I VI
- Miller Lite's ad for the big game was shown only on the Metaverse
- There were Immersive, Collaborative & Interactive features like playing darts, digital instruments on stage, photo-booth selfies etc
- The bar has a golden tap where visitors can try to win \$500 of real-life beer







#### Sold for \$18,000 per NFT

- Partnered with <u>BlockBar</u> World's First D2C NFT Platform for Luxury Wine & Spirits
- Released 15 NFTs of Rare 46-yr-old
   Scotch Whisky for \$18,000 a piece
- Buyer of NFT becomes the owner of the physical product
- Buyer can hold, resell, or redeem the NFT
- BlockBar stores & delivers the Bottles
- Blockbar has also collaborated with other Spirit brands like Dictador, Hennessy, Penfolds etc.



WILLIAM GRANT





## CASE STUDY

Luxury Brands in Metaverse & NFT

**GUCCI** 





### Luxury Brands in Metaverse & NFT



#### **GUCCI**



#### <u>First luxury fashion label to launch</u> <u>NFTs</u>

- Purchased land on Metaverse Platform 'Sandbox' to create themed experiences from 'Vault' - Gucci's Vintage Digital Store
- Unveiled 'Gucci Garden' on Roblox A
  Digital replica of their immersive
  experience across the world for their
  100th Anniversary, allowing 42 million
  users to purchase virtual collectibles
- Sold virtual Dionysus bag on Roblox for \$4,115 [ 20% more than the physical object price]
- Collaborated with Superplastic a limited-edition vinyl toy and digital collectible company to launch 'SuperGucci NFTs'





#### \$300 Burberry NFT sells out in 30 seconds

- Collaborated with Mythical Games to launch exclusive NFTs featured in the game 'Blankos Block Party'
- The NFT character can be purchased, upgraded, & sold within the Blankos
  Block Party marketplace
- Burberry will launch its own branded in-game NFT accessories
- Sharky B the Burberry-branded NFT sold out within 30 seconds of launch
- The NFT is now selling for at least \$1,000 on the game's marketplace





# CASE STUDY

Nike's Virtual & Metaverse Ecosystem



### Nike's Virtual & Metaverse Startup Ecosystem





Nike Acquired RTFKT - an NFT Startup founded in 2020 that sells Digital Sneakers & Artifacts

Epic Game's Fortnite partnered with Nike Air Jordans for an in-game collaboration featuring

in-game collaboration featuring
limited-edition skins & sneakers

ROBLEX

Gaming Virtual & Metaverse Startup Ecosystem

rse p Metaverse

Decentraland

RTFKT - A Nike Acquired Startup opened its Exclusive Pop-up Store on Decentraland

RTFKT x ATARI is hosting a giveaway event with 1000 digital sneaker NFTs in March this year

Partnered with Roblox to introduce 'NIKELAND' where users can play & create games with their friends for free. Characters can be styled in Nike's Virtual Clothes, Shoes, & Accessories

Collaborated with ATARI - an American Video Game Developer to introduce Limited-edition Digital Sneaker NFTs MATARI. NZXT

Collaboration

NFT

Nike

Collaborated with NZXT - A
Gaming PC & component
Manufacturer to introduce Digital
Sneaker NFTs

### Nike's Virtual & Metaverse Startup Ecosystem







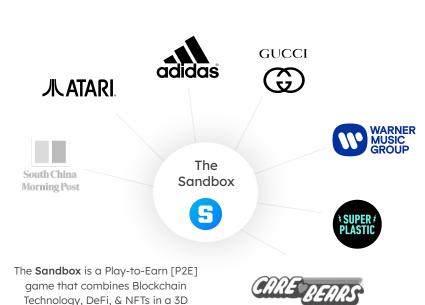
# Prominent Startups: Decentraland & The Sandbox

### Prominent Startups: Decentraland & The Sandbox



**Decentraland** is a virtual world where users develop & own plots of Land, Artwork, and other NFTs. The platform's Decentralized Autonomous Organization (DAO) involves users in the project's Governance





metaverse

\*The spidermap shows brands present in the Metaverse



# Challenges

### Challenges



Given the large number of users worldwide, it will be challenging to create a proper Legislation & Jurisdiction in the Virtual World

Creating a unified system to protect Intellectual Property Ownership & avoid Copyright Infringement can be difficult

In contrast to real-life, Personal Identification & Verification on Metaverse is tricky, given the ease of imitation

Avoiding Data Infringement & Privacy/Security Breaches, and gaining the trust of users will be challenging



# Key Takeaways



### Key Takeaways

Virtual Ecosystem

The Virtual Ecosystem is quickly gaining traction, making Asset-backed NFTs & Immersive Experiences on Metaverse a necessity

Data Privacy

Protection of Consumer Data & Maintenance of Privacy must become part of a marketing organization's standard operating model

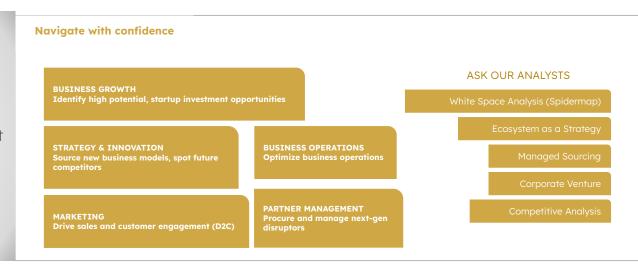
Build an Innovation Ecosystem

"Ecosystem as a Strategy" allows you to keep an eye on emerging players who you can Partner with, Source from, and Invest in to drive revenue growth and operations optimisation



We can enable your journey in this rapidly changing disruptive economy. OpenI Platform highlights:

- Next disruptor you must know about
- How your competitors are engaging with these disruptors/innovators
- Startup ecosystem to drive your growth



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